# PHYSICS 2204 UNIT 4:WAVES WORKSHEET 13: REFLECTION AND MIRRORS



## The Ray Model of Light:

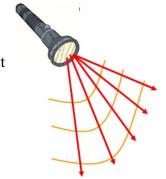
Some properties of light are best described by considering light as a wave. The ray model of light uses a straight line with an arrowhead, or ray, to show the direction the light wave is traveling

**Ray of light** is an extremely narrow beam of light

**Rectilinear Propagation** refers to the property of light to travel in a starlight

line. Shadows demonstrate that light travels in straight

lines.



## **Reflection of Light:**

Incident ray: the incoming light ray

Reflected ray: the ray that bounces off the barrier

Normal: An imaginary line that is

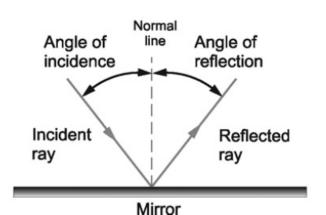
perpendicular to the barrier.

Angle of incidence: The angle formed by the incident

ray and the normal.

Angle of reflection: The angle formed by the reflected

ray and the normal.



Law of Reflection: states that when an object hits a surface, its angle of incidence will equal

the angle of reflection.

## **Image Properties:**

- 1. S size(Larger or Smaller than object)
- 2. P position (Closer or Further away from mirror or optical centre)
- 3. O orientation (upright or inverted)
- 4. T type (Real or Virtual)

Plane Mirror: refers to flat mirrors

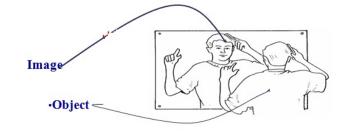
Characteristics of images using plane mirrors:

Image size is equal to object size

Image distance is equal to object distance

The image is upright

The image is virtual

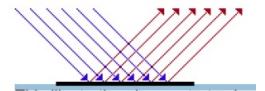


#### **PART A: MULTIPLE CHOICE**

#### **General Instructions**

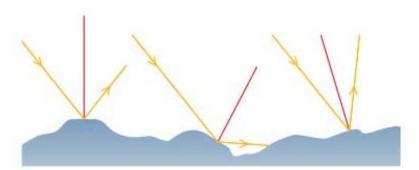
# Select the best correct response and shade the appropriate letter on the Scantron card

- 1. In the ray model of light, light is represented by
  - (A) A series of curves.
  - (B) Circles.
  - (C) Continuous waves.
  - (D) Straight lines.
- 2. The illustration below demonstrates how light travels. What name is given to this diagram?
  - (A) Light sketch
  - (B) Light diagram
  - (C) Ray sketch
  - (D) Ray diagram



## Use the following information and diagram to answer questions 3 and 4

A rough surface will scatter incoming light rays in different directions, as shown by the yellow light rays in this diagram

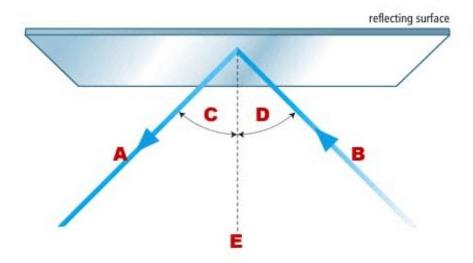


- 3. Why does the light scatter?
  - (A) The rough surface refracts light rays.
  - (B) The light rays are absorbed when they strike a rough surface.
  - (C) The light rays strike the rough surface at different angles.
  - (D) The light rays do not obey the law of reflection on a rough surface.
- 4. The lines in the diagram without arrows are known as
  - (A) Incident rays.
  - (B) Angles of incidence.
  - (C) Normal lines.
  - (D) Reflected rays
- 5. Which property light allows you to see yourself in a mirror?
  - (A) Absorption
  - (B) Dispersion
  - (C) Reflection
  - (D) Refraction

- 6. In plane mirrors, the image is always
  - (A) Real and the same size as an object
  - (B) Real and different size as the object
  - (C) Virtual and the different size as the object
  - (D) Virtual and the same size as the object
- 7. Reflection is the process in which light strikes a surface and bounces off that surface. The reflected ray will bounce back directly to the light source if it is lined up with the ...
  - (A) Incident ray
  - (B) Normal line
  - (C) Reflected ray
  - (D) Reflecting surface

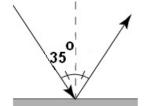
# Use the following information and diagram to answer questions 8, 9, and 10.

A light ray striking a shiny surface will reflect.



- 8. What does the letter "C" in the diagram indicate?
  - (A) Angle of incidence
  - (B) Angle of refraction
  - (C) Reflected ray
  - (D) Angle of reflection
- 9. What does the letter "B" in the diagram indicate?
  - (A) Normal
  - (B) Incident Ray
  - (C) Angle of incidence
  - (D) Reflected ray
- 10. What does the letter "E" in the diagram indicate?
  - (A) Angle of reflection
  - (B) Incident ray
  - (C) Normal
  - (D) Reflected ray

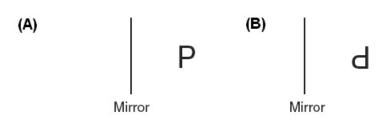
11. Use the diagram below, what is the measure of the angle of reflection?

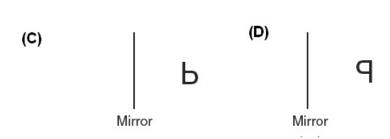


- (A)  $0^{\circ}$
- (B) 35°
- (C) 55°
- (D) 65°
- 12. The diagram below shows the letter P in front of a plane mirror



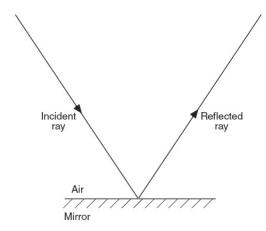
Which diagram best represents the image of P produced by the plane mirror?



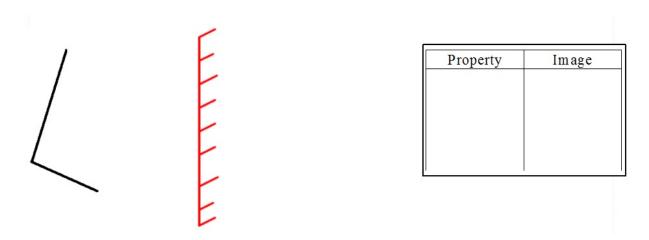


## PART B: WRITTEN RESPONSE

1. The diagram below shows an incident ray hitting a plane mirror.



- (A) Using a protractor and ruler, construct and label the normal to the mirror at the point of incidence on the diagram on your answer paper.[2]
- (B) Using a protractor, measure the angle of incidence to the nearest degree and record the value on your answer paper. [2]
- 2. Directions: Construct the image produced in the following diagrams and state the image properties



- 3. Light strikes a mirror's surface at 20 degrees to the normal. What will the angle of reflection be?
- 4. A ray of light strikes a mirror. The angle formed by the incident ray and the reflected ray measures 90 degrees. What are the measurements of the angle of incidence and the angle of reflection?